

## **Minutes WRRC Presidium meeting,**

E-mail meeting – some decisions

Present: D. Bachmann, R. Esteban, M. Mohab, A. Neman-Kilgren, M. Kerpan Izak

Protocol: M. Kerpan Izak

Agenda:

### **Decisions about several questions**

- Application World Championship Girls and Ladies formation 2008, Oberwart
- Size of the dancer floor formations – from 14 x 14 to 12 x 12
- Change of Rules Bugg
- Start authorization for WRRC couples to compete in Lindy competition during Camp Hollywood
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### **Decisions**

- (110) Application for World. Ch. Girls and Ladies formation 2008 in Oberwart was approved. Organizer is Franz Farkas.
- (111) Competition rules formations: The minimum size of the stage is 12 x 12 m. Valid from 01.07.2007
- (112) Competition rules Bugg: The new rules (see Appendix A were approved) Valid from 01.09.2007
- (113) WRRC couples are allowed to competition in Lindy Hop competition during Camp Hollywood 2007

Ljubljana, 17.05.2007

Miriam Kerpan Izak  
WRRC President

## Appendix A – Bugg rules

### BUGG REGULATION

#### 1. INTRODUCTION

In all items not regulated separately in the following, the appropriate conditions stipulated by the WRRRC shall be applicable.

#### 2. AGE GROUPS

##### 2.1 BUGG JUNIORS

In the year of the event the participants must be between 12 and 17 years old

##### 2.2 MAIN CLASS

All participants must become at least 15 years old in the year of the competition

##### 2.3 SENIORS

In the year of the event one partner must be older than the age of 35, the counterpart must become older than the age of 40

#### 3. JUDGING

All rounds with more than 2 couples on the dance floor will be evaluated in a simpler form. A single number of points will be awarded, from 0 to 10.

Three sections shall be judged (the weight should be equal of the three groups below)

- a. Music interpretation
- b. Dance figures, performance
- c. Interaction within the couple (couple dancing)

#### 4. MODALITIES FOR DANCING

4.1 The music is any type of popular music from the Swing family, from the 60's up till today.

4.2 The interpretation, the spontaneous realization of music in dancing, shall be decisive

Free variations are permissible if they match the music. All figures and dance elements are lead by visual, hand- or body contact

No acrobatics are allowed (only figures with ground touch are allowed)

Final pose is not allowed

4.3 The dance shall be performed around the floor in a counter clockwise direction and with a smooth flow

4.4 The clothing should match the music and dance.

4.5 Final rounds will be danced according to:

- Own music, one by one
- Slow round directly followed by fast round

##### 4.6. JUNIORS

4.6.1 Only fast round is danced 42 – 43 BPM

4.6.2 Shall be danced in preliminary, hope, semi and final round

4.6.3 A maximum of 7 couples/heat. 7 couples in the Final

#### **4.7 MAIN CLASS**

- 4.7.1 Fast and slow round is danced in the preliminary and final round. Intermediate rounds only fast round and in the final, fast and slow round is danced but also one round with own music.
- 4.7.2 In the Final, all couples should stay on the dancefloor.
- 4.7.3 In the Final the couples should dance:
- all together for 1 minute Slow round, 34 BPM
  - one by one for 1,5 minute to own music, 42 – 45 BPM
  - all together for 1,5 minutes Fast round, 45 BPM
- 4.7.4 A maximum of 7 couples/heat. 7 couples in the Final

#### **4.8 SENIORS**

- 4.8.1 Fast and slow round is danced in the preliminary and final round.
- 4.8.2 Intermediate rounds only fast rounds
- 4.8.3 In the final, fast and slow round is danced
- Slow round – 34 BPM
  - Fast round - 42-43 BPM
- 4.8.1 A maximum of 7 couples/heat. 7 couples in the Final

### **5. CALCULATIONS**

- 5.1.1 The result in the finals are calculated according to the skating system.  
Should equal ranking occur according to the skating system, the decision will be based on the better ranking of the fast round
- 5.1.2 To determine the final results, the places reached during Bugg Tournaments, the final round is multiplied with the following factor:
- Round with own music factor 1
  - Slow round factor 1,5
  - Fast round factor 2,5
- 5.1.3 If a couple does not finish a final round, to determine the final result, the reached place is multiplied with the respective factor and doubled