



Judging Rules

# BOOGIE WOOGIE GUIDELINES FOR JUGES

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Visa :

on behalf of WRRC Presidium  
Mr. Patrice DE LA TORRE  
WRRC VP Legal Affairs

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Version	Description of modifications
1.0	Rewritten version
1.1	New weighting of criteria : <ul style="list-style-type: none"><li>- L&amp;F : 10pts → 15pts</li><li>- Music interpretation : 30pts → 25pts</li></ul>

## SUMMARY

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## 1 Introduction

The aim of this document is to provide clear guidelines to the judges in order to assess the performance of the Mix pair following the Boogie Woogie Regulations.

It also supports the judges in all aspects to do an efficient, fair and correct judgment with full transparency.

Marks will be provided by the judge, this will be converted in points following the associated percentage in each criteria.

Criteria		Point Max 65
Dance Technique	Boogie Woogie Basics Woman / Man (Rhythm & Foot Technique)	15Points
	Lead and Follow, Basic Dancing Harmony Dance Performance	15Points
Dance Figures	Advanced Basic Dance Figures Highlight Dance Figures	10 Points
Music Interpretation	Interpretation with Highlights and Advanced Basic Spontaneous Interpretation	35 Points

## 2 Dance Technique (Max 30 Points)

Dance technique is the underlying basic factor and the way to achieve dance excellence.

First, the judge needs to control if the Mix pair is dancing in the beat during the entire round, if not the judge needs to use the OUT OF THE BEAT table.

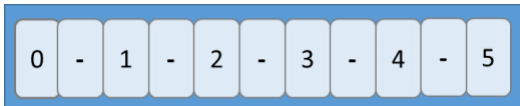
**Note:** If the Mix pair or one dancer is out of the beat for less than 1 bar, the judge will use the OUT OF THE RHYTHM table (Please refer to the Basic Step section)

Out of Beat	< 1 Bar	> 1 Bar		> 4 Bars
		1 Time	2 Times	1 Time
Dance Technique all criteria	Please refer to the BW Basic Out of rhythm table	Max 2	Max 1	0
Music Interpretation all criteria				

## Boogie Woogie Basics (0-5)

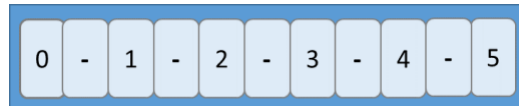
For the Boogie Woogie Basics Woman and Man are evaluated separately.

### Woman



- 0-1 Three recurrent mistakes
- 2 Two recurrent mistakes
- 3 One recurrent mistake

### Man



- 4 Mistakes sometimes
- 5 Perfect

To evaluate the Boogie Woogie Basic (Marks from 0 to 5) the judge will need to follow the following steps:

The Judge will analyse recurrent mistakes on each element of the BW basics for the entire round - &1&2 / &3&4 (triple) / &5&6 (triple)

**Group 5 =>** If the judge does not see any mistakes

**Group 4 =>** If the judge doesn't see any recurrent mistake but only sometimes some mistakes on an element of the BW basics

**Group 3 =>** If the judge see 1 recurrent mistake on 1 element of the BW basics

**Group 2 =>** If the judge see 2 recurrent mistakes on 2 elements of the BW basics

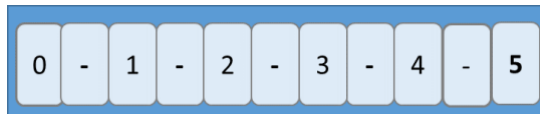
**Group 1 =>** If the judge see 3 recurrent mistakes on 3 elements of the BW basics

### Example:

- If the follower is doing 1 recurrent mistake on the "&1&2" element of the BW basics like a Kick Change instead of a Kick Ball Change – **Group 3 will be selected**
- If the Leader is doing 2 recurrent mistakes on the"&1&2" and of the "&3&4" elements like Kick to fast and lifting the knee (no triple steps) – **Group 2 will be selected**

RHYTHM / FOOT TECHNIC Mark from 0 to5	Groupe 1		Groupe 2		Groupe 3		Groupe 4		Groupe 5	
	0-1		2		3		4		5	
	3 Recurrent Mistakes		2 Recurrent Mistakes		1 Recurrent Mistakes		No Recurrent Mistake + mistakes sometimes		Perfect	
	Girl	Boy	Girl	Boy	Girl	Boy	Girl	Boy	Girl	Boy
Kick to early on count 1										
Kick change instead of doing kbc										
Not emphasising on 2, 4 and 6										
Too long floor contact time										
Too late in the rhythm										
Too early in the rhythm										

## Lead and Follow – Basic Dancing – Harmony (0-5)



- 0-1 Three recurrent mistakes
- 2 Two recurrent mistakes
- 3 One recurrent mistake
- 4 Mistakes sometimes
- 5 Perfect

Basic dancing, Lead & Follow and Harmony sub-criteria will be judged all together and the judge must consider the complexity of all dance movements.

The Lead and Follow is evaluated by the judge when the Mix pair is doing basic dance figures, advanced basic dances figure and highlight dance figures.

The judge will evaluate leader and follower individually and by Mix pair during the entire round and will assess recurrent mistakes (per row) as listed on the table below (Marks from 0-5).

**Group 5 =>** If the judge does not see any mistakes

**Group 4 =>** If the judge does not see any recurrent mistake but only sometimes some mistakes on the guidelines table

**Group 3 =>** If the judge sees 1 recurrent mistake on 1 row of the guidelines table

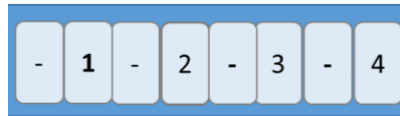
**Group 2 =>** If the judge sees 2 recurrent mistakes on 2 rows of the guidelines table

**Group 1 =>** If the judge sees 3 or more recurrent mistakes on 3 rows of the guidelines table

Judge will add marks for the leader and follower and divide by 2 to have the reference mark for the Lead and Follow, Basic Dancing, Harmony criteria

	Groupe 1		Groupe 2		Groupe 3		Groupe 4		Groupe 5	
	0-1		2		3		4		5	
	3 Recurrent Mistakes		2 Recurrent Mistakes		1 Recurrent Mistakes		No Recurrent Mistake + mistakes sometimes		Perfect	
	Girl	Boy	Girl	Boy	Girl	Boy	Girl	Boy	Girl	Boy
<b>1</b>	<b>Insufficient frame:</b> Not good connection Points, Variable connection Too high pulse Too soft or hard lead Too long stretch Shoulder gets out of natural position									
<b>2</b>	Positioning of the leader									
<b>3</b>	Too early or late leading Girl dance on her own/dance before lead									
<b>4</b>	No good Body, Arms, Head positions No good weight Transfer									
<b>5</b>	Not in harmony with each other 1 person "out dancing" the other Not same movement									

## Dance Performance (0-4)



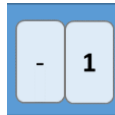
**0-1** bad, **2** medium, **3** good, **4** excellent

For the Dance Performance the judge will provide a mark from 0 to 4 if the Mix pair meet below criteria.

Note. The overall impression is decisive.

- Showmanship & Charisma
- Facial and body expression
- Joy of dancing, Fun
- Easy execution, relaxed, smooth, Self Confidence
- Playing characters, attitude
- Clean and in harmony
- General overall look is excellent
- Is carried out in a professional manner
- Utilizing the floor
- The judge will give marks as follows:

## Bonus (0,5-1)



**0.5** medium, **1** high level

Afterwards, the judge can give a bonus for a medium or high level of variety and complexity of basic dance figures, steps variations and high level of Lead & Follow of 0,5 or 1.

To evaluate the Bonus the judge has to consider the following aspects:

- Variations on steps – 6 count beat
- Variety of change places
- Variety of spins
- Variety of Sugar Push

### 3 Dance Figures (Max 10 Points)

For the Dance Figures leader and follower are evaluated together. The level of complexity in the figures must be considered by the judge.

Marks from 0 to 10 will be determined by adding all marks assigned on step 1 + 2 +3

#### Execution - (0-5)

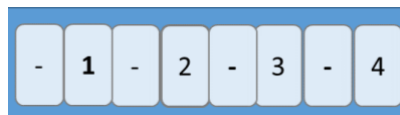


**0-1** bad, **2-3** medium, **4** good, **5** excellent

Judge will evaluate each dance figure and will provide marks for the execution of the figures as above.

Whatever the number of figures is executed by the Mix pair a maximum of 5 can be provided by the judge for the execution of the figures

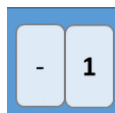
#### Difficulty and Variety – (0-4)



**0-1** bad, **2** medium, **3** good, **4** excellent

- Judge will evaluate the difficulty and variety of all dance figures executed during the round by the Mix pair and will provide marks as above.
- To have a good variety of figures the Mix pair needs to take in account the type of the dance figure (different style) but as well the different dimension (in the floor, in the air, occupation of the stage, etc.)

#### Bonus - (0,5-1)



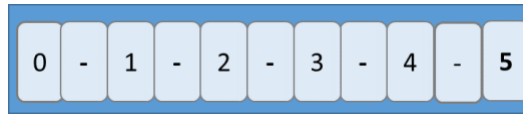
**0.5** medium, **1** high level

- Judge can give a bonus of 0.5 or 1 for extraordinary amazingly "danced" figures.
  - 
  - Numbers of Figures
  - If a Mix pair dances less than 3 dance figures (highlight/advanced) up to 2nd round of qualification or less than 4 dance figures (highlight and advanced) from quarter final on the judge has to follow the rules and can give maximum 2 for the execution part and maximum 2 for the difficulty and variety part.
  - If a Mix pair dances three or more side by side figures, only two, which are compliant with the rules can be judged. The additional side by sides are evaluated with 0.
- Numbers of Side By Side
- Slow => Max 1, with a max length of 4X8
  - Fast => Max 2, with max length of 4X8 and the other 2X8



## 4 Music Interpretation (Max 25 Points)

### With Advanced and Highlight Dance Figures (0-5)



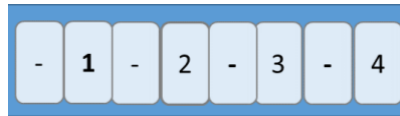
0-1 bad, 2-3 medium, 4 good, 5 excellent

- For the Music Interpretation with Advanced and Highlight Dance Figure the leader and follower are evaluated together.
- Interpretation of music means fitting the dance with all its complexity to the music being played.
- The judge needs to take in account only the **Dance Figures (DF) and not the Spontaneous Music Interpretation** done by the Mix pair to wait for the end of the structure of the music. Remark, in this case the judge will not provide as well any mark for the spontaneous interpretation.

The judge will assess how the dance figures are brought to the music and will follow the following rules:

- 1) Perfectly on the music structure and connected to the music – (5)
  - This means that the Mix pair needs to finish dance figures on the **last beat** of the **chorus** and to select the right figure to match spontaneously various music elements and breaks
- 2) Not on the music structure but perfectly connected to the music – (4)
  - Example:  
The Mix pair is performing dance figures not at all on the music structure but perfectly connected to the music.  
This means that the music is telling something and the Mix pair can highlight with a dance figure.
- 3) Perfectly on the music structure and not connected to the music – (2-3)
  - Example:  
The Mix pair dances an acrobatic figure beginning on 1 of the last eight count of the chorus. The follower lands on 7 so the Mix pair is perfect in the structure. But the music has, a break beginning on 5 and the follower lands on 7 then the Mix pair is in structure but not connected to the music
- 4) On the last bar of the music structure – (0-1)
  - Example:  
The Mix pair is performing a dance figure and the end of the dance figure is **on the beat 5 of the last 8 beat count of the chorus**. The Mix pair will improvise some movements on the beat 6, 7 and 8 to **wait the end of the music structure**.

## Spontaneous Interpretation (0-4)



0-1 bad, 2 medium, 3 good, 4 excellent

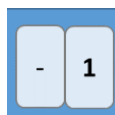
For the Spontaneous Music Interpretation leader and follower are evaluated separately and as a Mix pair.

Judge needs to take in account the intro of the music, any movements from the body (Head, arms, feet's ...) that match the music (Lyrics or Instruments)

The judge will assess how the spontaneous interpretation has been done and if it fit the music and will follow the following rules:

- 1) Perfectly connected to the music – Both dancers – (3-4)  
**Note:** If the Mix pair is doing always the same kind of movements the max mark provided by the judge will be 2
- 2) Perfectly connected to the music – 1 dancer - (0-2)

## Bonus (0,5-1)



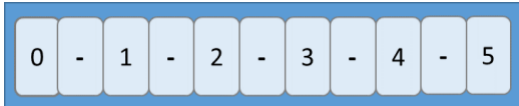
0.5 medium, 1 high level

- Judge can give a bonus of 0.5 or 1 for extraordinary amazingly "interpreted" figures.

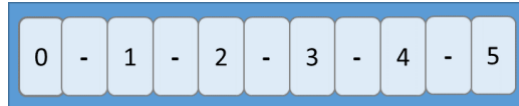
## 5 Short summary of all categories

### Boogie Woogie Basics – 15 pts (7.5 pts woman + 7.5 pts man)

Woman



Man



0-1 Three recurrent mistakes  
2 Two recurrent mistakes  
3 One recurrent mistake

4 Mistakes sometimes  
5 Perfect

### Lead&Follow, Basic Dancing, Harmony, Dance Performance – 15 pts



#### 0-5 Lead&Follow, Basic Dancing, Harmony

0-1 Three recurrent mistakes  
2 Two recurrent mistakes  
3 One recurrent mistake

4 Mistakes sometimes  
5 Perfect

#### 0-4 Dance Performance

0-1 bad      2 medium      3 good      4 excellent

#### 0-1 Bonus Basic Figures

0.5 medium      1 high level

### Dance Figures (How do they present) - 10 pts



#### 0-5 Execution

0-1 bad      2-3 medium      4 good      5 excellent

#### 0-4 Difficulty, Variety

0-1 bad      2 medium      3 good      4 excellent

#### 0-1 Bonus

0.5 medium      1 high level

### Music Interpretation (What do they present) – 25 pts



#### 0-5 Interpretation with Highlights and advanced basic

0-1 bad      2-3 medium      4 good      5 excellent

#### 0-4 Spontaneous Interpretation

0-1 bad      2 medium      3 good      4 excellent

#### 0-1 Bonus

0.5 medium      1 high level



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